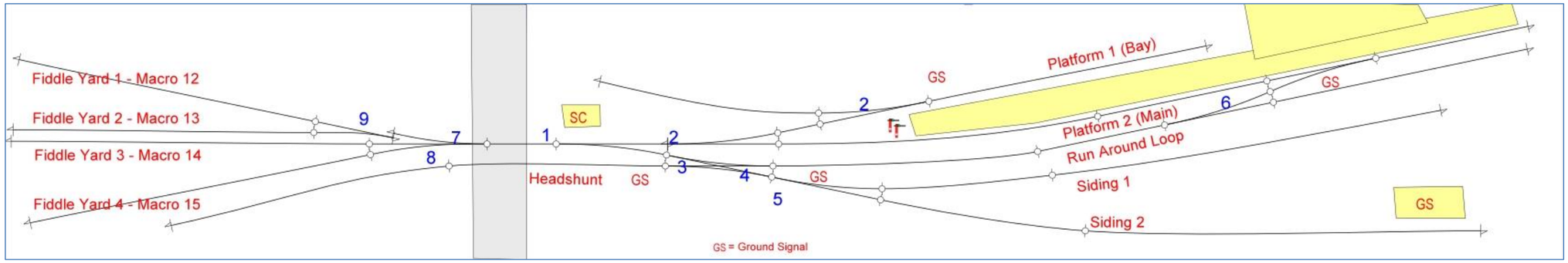
DANEMOUTH



Route Macros		
No	**Path**	**Points**
0	Arrival / Depart Platform 1 (Bay)	1N, 2R, 4R, 21N
1	Arrival / Depart Platform 2 (Main)	1N, 2N, 4R, 6N, 20N
2	Reverse Loco Release Crossover	6R
3	Run round to Main Line	1R, 2N, 3N, 4N, 20N,21N
4	Run round to Headshunt	1N, 2N, 3N, 4R,
5	Sidings 1 & 2 to Main Line	1R, 2N, 3R, 4N, 20N,21N
6	Sidings 1 & 2 to Headshunt	1N, 2N, 3R, 4R
7	Siding 1	5N

Points	
1	Main Line (N) to Double Slip (R)
2	Main Line (N) to Bay Platform (R)
3	Double Slip - Run round(N) or Sidings 1 & 2 (R)
4	Double Slip - Main Line Point 2 (N)/ Headshunt (R)

Route Macros		
No	**Path**	**Points**
8	Siding 2	5R
9	Both signals on (Danger)	20N, 21N
10	Bay Starter Signal Off (Go)	20R, 21N
11	Main Platform Starter Off (Go)	20N, 21R
12	Fiddle Yard Road 1	7N, 9N
13	Fiddle Yard Road 2	7N, 9R
14	Fiddle Yard Road 3	7R, 8N
15	Fiddle Yard Road 4	7R, 8R

Signals & Points	
5	Siding1 (N) / Siding 2 (R)
6	Main Platform Release Crossover (R for run around
20	Bay Starter Signal 1 + on (Danger) 2 = Off (Go)
21	Main Platform Starter Signal 1 + on (Danger) 2 = Off (Go)